

Main projects	Let's Explore (World)	Marvellous Machines (World)	Long Ago (World)	Ready Steady Grow (World)	Animal Safari (World)	On the Beach (World)
Other projects	Build It up (World)	Puppets and Pop Ups (Exp A&D)	Stories and Rhymes (World)	Signs of Spring (World)	Creep Crawl and Wiggle (World)	Moving On (PSED) Move It (PD)
WOW	<p>Walk around the school – meet the adults who work there.</p> <p>Walk around the School grounds/Local area</p>	<p>Toast and Popcorn making</p> <p>Police and Firefighter visit</p>	<p>Class Museum or visit</p> <p>Walk to the library</p>	<p>Visit to Tesco/Co-op</p> <p>Walk to Delapre walled gardens</p>	<p>Minibeast safari</p> <p>Twycross zoo visit</p>	<p>School beach day</p> <p>Trains at Delapre</p>
Read Write Inc texts/ Shared Reading texts All subject to change according to children's needs, interests and previous experiences.	<p>Dot P H Reynolds</p> <p>Button Box M Reid</p> <p>You Choose P Goodhart</p> <p>Bumble Bear N Shireen</p> <p>What we'll Build - O Jeffers</p> <p>Mr Grumpy's Outing J Burningham</p>	<p>When's My Birthday – J Fogliano</p> <p>The Magic Bed – J Burningham D4W</p> <p>Nobot the Robot with no bottom P. Linnett</p> <p>Chicken Clicking J Willis</p>	<p>Major Glad Major dizzy - J Oke</p> <p>Grandma Bird - B Davies</p> <p>Grandma's Island - B Davies</p> <p>Peepo- J&A Allberg</p> <p>The Smartest Giant in Town J Donaldson</p>	<p>Rosies Walk P Hutchins</p> <p>Jack and the Beanstalk traditional tale</p> <p>Little Red Hen traditional tale</p> <p>Oliver Vegetables A Bartlett</p> <p>Olivers Milkshake A Bartlett</p>	<p>A First Book of Animals N Davies</p> <p>Animals are delicious S Hutt</p> <p>Little Red and the very Hungry Lion A.T Smith</p> <p>Snail Trail R Brown</p>	<p>Who's Hiding at the Seaside K McEwen</p> <p>Clem and Crag F Lumbers</p> <p>One Year with Kipper M Inkpen</p> <p>Animal poems - Various</p> <p>Mole and baby bird</p> <p>One is a snail 10 is a crab</p>

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	Martha Maps it Out L Hodgkinson In Every House on every street J Hitchman	Rama and Sita the story of Diwali - M. Doyle Leaf man L Elhert	Penguin Pig S Spendlow	Red Ditty Books Pin it on, Got him, Cat in a pot, Jam, Pick it up, Wuff, wuff, Let's sing, Let's swim, Cluck, In the mud.	Green Storybooks On the bus, My dog Ned, Six fish, The spell, Black Hat Bob, Tug, tug, Chips, The web, Pip's pizza, Stitch the witch.	Walking through the jungle J Lacombe The Koala who could R Bright Purple Storybooks Ken's cap, A bad fox, Big Blob and Baby Blob, Tim and Tom, Tag, Elvis, Flip Frog and the bug, Red Ken, Billy the kid, In the bath
Class reading for pleasure texts All subject to change according to children's needs, interests and previous experiences.	Mrs Armitage queen of the road Q Blake Not now Bernard - D Mckee The Gruffalo J Donaldson You Choose P Goodhart Rosie's Hat J Donaldson	Fairy tales – a range according to the children's prior knowledge and interest The last Wolf M Grey After the fall Mixed Up Fairy Tales H Robinson You Choose – fairy tales P Goodhart	Peace at last J Murphy Whatever next J Murphy The girl who stole the stars C Campbell You choose – Space P Goodhart Can't you sleep little bear M Waddell	Cave Baby J Donaldson Bog Baby J Willis Oscar and the Frog G Waring The Very Hungry Caterpillar E Carle How to grow a Dinosaur – C Hart	Non-Fiction books based on animals 10 reasons to love a whale C Barr 10 reasons to love a penguin C Barr The tiny seed E Carle The secret sky garden L Sarah Monkey Puzzle- J Donaldson	Can you catch a Mermaid - J Ray Dinosaurs love underpants C Freedman Dinosaur pirates P Dale 10 little pirates M Brownlow The night pirates P Harris The doorbell rang P Hutchins
Writing texts All subject to change according to children's needs, interests and previous experiences.	Dot – Mark Making/ name writing P H Reynolds Drawing club – We're Going on a Bear Hunt M Rosen (incorporating	Drawing Club- Little Red Riding Hood. (incorporating Fantastics and Grandma Fantastic) Drawing Club - Room on the Broom J Donaldson	Drawing Club – The Tiger Who Came To Tea J Kerr (incorporating Fantastics and Grandma Fantastic)	Rosie's Walk P Hutchins JC Jack and the Jelly Beanstalk R Mortimer JC	Drawing club - The Storm Whale in Winter (incorporating Fantastics and Grandma Fantastic) B Davies	Drawing Club – Oi Get off our Train J Burningham (incorporating Fantastics and Grandma Fantastic)

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	<p>Fantastics and Grandma Fantastic)</p> <p>Drawing Club – The Three Little Pigs (incorporating Fantastics and Grandma Fantastic)</p> <p>Drawing Club – Goldilocks and the Three Bears (incorporating Fantastics and Grandma Fantastic)</p>	<p>(incorporating Fantastics and Grandma Fantastic)</p> <p>Drawing Club – Wacky Races (incorporating Fantastics and Grandma Fantastic)</p> <p>Drawing Club – Bat Fink (incorporating Fantastics and Grandma Fantastic)</p>	<p>Perfectly Norman - T Percival JC</p> <p>Drawing club- The Gingerbread man</p>		<p>I Want a Pet Dog JC</p>	<p>The Snail and the Whale JC</p>
English genres	<p>Narrative- Story – Re-tell a story to an adult using drawings/marks</p> <p>Non-fiction- labelling on a map for friends to follow</p>	<p>Non-fiction Instructions- Making a celebration treat for their parents</p> <p>Poetry – Write onomatopoeia words firework theme – present to peers</p> <p>Non Fiction- recount fire/police visit</p>	<p>Narrative – helicopter stories children’s own ideas – perform to peers</p> <p>Narrative-retell a familiar story.</p>	<p>Narrative – Traditional tale with a twist – for an adult of their choice to read.</p> <p>Non fiction- Instructions- how to grow a bean plant.</p>	<p>Non-fiction – persuasive writing Letter to ask for a pet.</p> <p>Poetry – minibeast moves to go with clay models.</p> <p>Non-fiction – write a description for others to read that will be displayed with their artwork</p>	<p>Narrative – write a story to read to year 6 - finding my own treasure.</p> <p>Fiction- postcard recounting their adventures from their story travels</p>

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Geography	Use simple maps Make simple maps Use photos to look at change Explore local area Explore globes and maps Positional language Compare locations	Carry out fieldwork and use photographs Collect data School changes over time imaginary maps Spring time weather in local environment – collect data observing changes	Make maps to reflect real journeys Explore real maps and satellite images of local area Analyse maps and photos to compare contrasting places unfamiliar to them Explore plants and animals in local environment Locate seas and oceans
Computing	Google maps Using a camera Directions Voice changers Lightbox Online safety	Beebots Remote controlled toys Lightbox Cameras/IPAD Lightbox Paint Program Online safety	Google maps Using a camera to record Ipad Walkie talkies Lightbox Online safety
Art	Primary colours – colour mixing Manipulate dough to create shapes Drawing/mark-making to explore line and shape Explore threading and sewing Fold/cut/tear and stick paper- collage Drawing skills – human form Printing patterns Introduce painting techniques	Tints and shades by adding wht/blk Sky paintings Environmental art – exploring line Refine drawing skills – inc 2D shape Secondary colours Paint portraits – Van Gogh and Rembrandt	Clay – Henri The snail Natural materials – transient art Seasonal environmental art Refine skills to manipulate materials Observation of animals- drawing Scissor skills – Henri Matisse
DT	Explore construction kits – wheels and axels Puppet making – joining skills Brick structures/patterns	Cuddly pet - fabric Bake a cake – follow a simple recipe create and make a healthy food recipe	Design and make an animal shelter Design and make a seafaring vehicle Animal masks – paper curling

History	<p>Stories from the past including traditional tales</p> <p>Famous explorers</p> <p>Machines/vehicles – change over time</p>		<p>Stories/non-fiction about life in the past</p> <p>Talk about/order familiar events using vocabulary related to time</p> <p>Pictures of objects showing change over time</p> <p>Monarchs and royalty – kings and queens through stories</p> <p>Discuss illustrations from nursery rhymes and traditional tales.</p> <p>Farming over time</p>		<p>Seaside holidays now and then comparison</p> <p>Vocabulary of time to describe events and memories of the school year.</p>	
Music	<p>speak and chant short phrases together</p> <p>find their singing voice and begin to develop a sense of pitch over a small range of notes</p> <p>sing a variety of songs both accompanied and unaccompanied</p> <p>play instruments and sound-makers by shaking, scraping, rattling and tapping</p> <p>start and stop together</p> <p>respond appropriately to a range of classroom songs, e.g. tidy-up songs, circle time songs, line-up songs</p> <p>sing short phrases or responses on their own if confident</p> <p>respond to symbols or hand signs</p>		<p>sing short phrases or responses on their own</p> <p>begin to develop a sense of beat, using instruments or body sounds</p> <p>respond to symbols or hand signs</p> <p>play loudly, quietly, fast, slow</p> <p>copy a simple rhythm pattern or number of beats played on an instrument</p> <p>add chosen sound effects at an appropriate moment in a story or song</p> <p>sort and name different sounds</p> <p>begin to identify and describe key features or extreme contrast within a piece of music</p> <p>recognise the sounds of the percussion instruments used in the classroom and identify and name them</p>		<p>make changes in their voices to express different moods /feelings</p> <p>play along to music showing a developing awareness of the beat</p> <p>play with a sense of purpose and enjoyment</p> <p>create a sequence of different sounds in response to a given stimuli</p> <p>respond appropriately to a range of classroom songs, e.g. tidy-up songs, circle time songs, line-up songs</p> <p>begin to use musical terms (louder/quieter, faster/slower, higher/lower) and understand how these can be combined</p>	
PSHE Being Me	How Do Rules Help Us?	Who do we spend time with?	How can we make good friendships?	How do we show our feelings	What are we good at?	How can I manage my feelings?

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Science	Explore natural world – plants/animals in the area around us. Properties of materials – explore and sort Senses and related language Shadows Battery operated toys and simple circuits magnets		Vocabulary related to materials Shadows – making them smaller/bigger What plants need/seed planting Materials and properties - investigations Farm animals and babies Life cycle of a chicken and frog		How animals survive in the wild Features of insects Invertebrate life cycles Habitats Features of animals Floating and sinking Seasonal changes Marine animals	
PE	Body management	Dance	Gymnastics	Cooperate and solve problems	Manipulation and co-ordination	Speed Agility Travel
RE	Christianity and religious beliefs represented in the class, school and local community.	Christianity and religious beliefs represented in the class, school and local community.	Christianity and religious beliefs represented in the class, school and local community.	Christianity and religious beliefs represented in the class, school and local community.	Christianity and religious beliefs represented in the class, school and local community.	Christianity and religious beliefs represented in the class, school and local community.
Maths	Count objects, actions, and sounds. Subitise 0 -3 Matching. Sorting & Comparing Comparing amounts Introducing zero Numbers to 5 Comparing size, mass & capacity Exploring pattern - making simple. Shape	Explore the composition of numbers to 5 Subitise Automatic recall number bonds to 5 0-5 Representing 0-5 Comparing 0-5 Composition of 0-5 Formation of 1 more/less to 5 1,2,3 Circles and triangles Positional/directional language Shapes with 4 sides. Time- night and day	Explore the composition of numbers to 10 Comparing numbers to 10 Composition of numbers 10 Making pairs-totals Combining 2 groups Addition Length Weight Height	Subitise Automatic recall number bonds 0-10 Explore the composition of numbers to 10 Subitise Automatic recall number bonds 0-10 Numbers 7, 8, 9 Making pairs. Combining groups Number bonds Subtraction Repeating patterns	Explore the composition of numbers to 10 and beyond Subitise Automatic recall number bonds 0-10 Counting, sorting, matching, Comparing, ordering Counting patterns to 10 and beyond Doubling Sharing and grouping Even and odd	Explore the composition of numbers beyond 10. Subitise Automatic recall number bonds 0-10 Adding more Taking away Number bonds Volume and capacity Time Shape- Spatial reasoning. 3D shape Match, rotate, and manipulate Pattern – AABB, BBA Patterns and relationships

